



Bover

Nut A/01 Outdoor

Oberfläche

- black
- grey
- terracotta
- white

Version

- with switch / push button dimmer
- without switch

Technical details

Country of Manufacture	 Spain
Manufacturer	Bover
Designer	Estudi Manel Molina
Year of design	2021
protection	IP65
Scope of delivery	LED
Projection in cm	16
material	aluminum, polycarbonate, stainless Steel
Wattage	6.3 W
LED	inclusive
Colour Rendering Index	90
Luminous flux in lm	950
Color temperature in Kelvin	2,700 extra warm white
light head dimensions	length 14 cm, 10 cm
bulb exchange	at the manufacturer / at the factory
Wall mount dimensions	height 8 cm, width 3 cm

Description

The Bover Nut A/01 Outdoor wall lamp has a lamp head that can be tilted by 180 degrees. The light is emitted from the lamp head downwards, sideways or onto the wall, depending on the set tilt, creating a cone of light on the wall. Thanks to a diffuser made of polycarbonate, the light is always emitted without glare.

The Nut A/01 Outdoor is offered in two versions: with switch/push button dimmer or without switch. In the version with switch/push button dimmer, this is integrated at the back of the lamp head. With it, the light can be switched and dimmed in three brightness levels. Thanks to a memory function, the last brightness level set is saved and automatically set again the next time the lamp is switched on. The integrated LED has a colour temperature of 2,700 Kelvin extra warm white.

The Nut A/01 Outdoor wall lamp is offered in the surfaces white, black, terracotta and light grey. All surfaces are textured. This lamp is also suitable for outdoor use with the protection class IP65, so it is dustproof and protected against water jets from any angle.

The Nut A/01 Outdoor wall lamp has a projection of 15.5 cm. Its lamp head is 13.5 cm long and has a diameter of 10 cm. The wall bracket is 8.2 cm high and has a width of 3 cm. Nut is a collection of discreet lamps that stand out for their ergonomic and striking shape. They are extremely versatile lamps that are easy and intuitive to use.